

# GCSE Examined Options Route

## Class of 2029

### Introduction

---

#### Message from Miss Steele

This is an exciting time for you in your education; it is the first time you will have autonomy over the subjects that you will choose to master. We have designed the examined options route to ensure you have a good range of subjects to choose from in order to have a broad and interesting education. To ensure that you are prepared for almost any degree or career you might want to pursue, the following subjects are still compulsory: English language, English literature, mathematics, science, Spanish, religious education and at least one humanities subject. You will still get to participate in co-curricular electives and the Duke of Edinburgh award, so you will have lots of variety and challenge in your learning!

#### Subject overview

Compulsory examined subjects:

- English Language
- English Literature
- Mathematics
- Science
- Spanish
- Religious Education
- Humanities Option

You will also continue to have lessons in PDS, careers, co-curricular and Physical Education (non-GCSE)

Examined Option Routes:

- |  |   |
|--|---|
| <ul style="list-style-type: none"><li>• Geography</li><li>• History</li><li>• Art and design - Art</li><li>• Art and design - Textiles</li><li>• Art and design - 3D Design</li><li>• Art and design - Photography</li></ul> | <ul style="list-style-type: none"><li>• Travel and Tourism</li><li>• Music</li><li>• GCSE Physical Education</li><li>• Sport</li><li>• Digital Information Technology</li><li>• GCSE Business</li></ul> |
|--|---|

## Research your options

- Time: allocate enough time to read and talk about each subject that you are interested in.
- Keeping notes: make notes when you talk to trusted adults or read useful information. This will help you remember any important points when making your final decision.
- Beginning to make long-term plans: knowing what degrees or careers interest you can help you choose GCSEs that will support you.

## Be informed

- Look at prospectuses for universities. These will show you different degrees you can study when you are older and help you think about what you will need to study now in order to keep your options open. There are prospectuses in the iBase and every university lists its courses on its website.
- Other sources of information and advice: trusted relatives and family friends; older students; your teachers; your advisor; careers advisors and helplines; GCSE bitesize; the school website for useful careers links and the subject specification documents (to see an overview of what is studied in detail).

## Top Tips

---

### Good reasons to pick a subject

- "I enjoy it."
- "I am good at it."
- "It is relevant to a degree or career that interests me."
- "I would like a new experience."
- "I'm not sure about what I want to do in the future; this subject will help me to keep my options open for A-Level and university."
- "It is a challenging subject, and I would like a challenge."
- "It is a subject I would like to get better at; I'm ready to work hard to improve."

### Poor reasons to pick a subject

- "I like the teacher." They might not be your teacher for GCSE. You are more likely to be successful if you have a good relationship with all of your teachers.
- "My friends are doing it." You might not enjoy the subject and could lose motivation to revise and work hard. Studying something you like will help you to get to know even more people who have similar interests to you.
- "It sounds easy." No GCSE is easy! Don't pick a subject that doesn't motivate you to work hard to get the best grade possible. If you are worried about getting the grades you want, speak to your teachers.
- "I'm in a rush and didn't research the other options." Make sure you take the time to find out about all the options to avoid any regrets.
- "I am under pressure to take the subject." You will already have a broad range of compulsory subjects that will help you to go to university (or a real alternative) and get a top job. Although others' advice is valuable, be guided by your own strengths and interests.

## Where to find help to research your options choices

Listed below are a range of websites that you may find useful for finding out about more about future career options and the subject choices that would help you be successful. Links to each of these websites, along with many others, are available on the school website in the Careers education section.

**Future Goals:** This website uses Labour Market information, as well as employers and employees from local businesses to give an insight to employment opportunities within different sectors, including how your subject links with a range of careers.

**A Level Explorer:** This website helps you to consider different university degrees based on the subjects you enjoy and may study at A-Level, after GCSE.

**Prospects:** This website helps you to find out more about a range of career options for your future. It will give you an overview of key skills and subjects that would support the career choice.

**BBC Bitesize:** Use the course title, including the exam board you will be studying with, to find out more about what you will be learning in your GCSE course.

---

# GCSE Geography (AQA – Grades 1-9)

---

## What will I study?

The GCSE helps students to develop knowledge and understanding of the world in which we live through the study of physical geography and natural processes; human interactions with the natural world and current and relevant environmental challenges and issues that we are facing today. Students are exposed to a wealth of knowledge and are taught how to apply this geographically and through the use of skills and analysis. You will develop a solutions focussed approach in what we can do to solve the problems that are encountered. You will study a variety of places at a variety of scales from the local to the global allowing you to develop a sense of perspective and understanding of our planet and how it is entirely interdependent.

## How will I be assessed?

### Paper 1: Living with the physical environment

#### 1 hour 30 minute paper - 88 marks (35% of GCSE)

- Challenge of Natural Hazards: Earth Hazards, Weather Hazards and Climate Change
- The Living World: Ecosystems, Tropical Rainforests and Cold Environments
- Physical Landscapes in the UK: Rivers and Coasts

### Paper 2: Challenges in the human environment

#### 1 hour 30 minute paper - 88 marks (35% of GCSE)

- Urban issues and challenges
- The changing economic world
- The challenge of resource management: resources and water

### Paper 3: Geographical Applications

#### 1 hour 15 minute paper - 76 marks (30% of GCSE)

- Issue evaluation (Pre-Release)
- Human and Physical Fieldwork
- Geographical Skills

## Skills required to be successful:

- A passion for the world, nature, people and science
- A desire to keep up to date with news and current affairs
- An ability to work hard to retain powerful knowledge
- An ability to provide supported opinions on a variety of key ideas and themes
- An ability to apply knowledge and skills to a variety of situations

## Further study links:

- A-Level Geography
- A-Level Geology
- A-Level Business; Economics; Government and Politics; Law; Psychology and Sociology

## Career opportunities:

Environmental Consultant, Cartographer, Town Planner, Travel and Tourism, Geographical Information Systems Analyst, Sustainability Office, Conservation Officer, Education, Landscape Architect, Ecologist, Aid Worker, Public Health, Civil Service, United Nations, Graduate Schemes and Opportunities.

# GCSE History (OCR History B – Schools History Project - Grades 1-9)

---

## What will I study?

The GCSE helps students to develop a range and depth of history knowledge and to use historical evidence. KS4 further develops students' ability to engage in historical enquiry with a greater focus on evaluating evidence and testing interpretations about the past. Students learn to make and support their own judgements grounded in the evidence.

## How will I be assessed?

### Paper 1: Thematic Study and British Depth Study

#### 1 hour 45 minute paper (40% of GCSE)

- Thematic Study: Migrants to Britain, 1250 to present
- British Depth Study: The Elizabethans, 1580-1603

### Paper 2: History Around Us

#### 1 hour paper (20% of GCSE)

- Site study of Fountains Abbey

### Paper 3: Period Study and World Depth Study

#### 1 hour 45 minute paper (40% of GCSE)

- Period Study: The Making of America, 1789-1900
- World Depth Study: Living Under Nazi Rule, 1933-1945

## Skills required to be successful:

- An interest in the lives and experiences of people from the past
- A curiosity about what evidence can (and can't!) tell us about the past
- An open mind and a willingness to understand experiences that differ to our own
- An enjoyment of debate and discussion about interpretations (viewpoints) about the past
- Analysis and critical thinking
- Making supported judgements based on evidence

## Further study links: (What could students go on to study at 6<sup>th</sup> Form or college?)

- A-Level History
- A-Level Politics
- A-Level Law

## Career opportunities:

Politics, Law, Journalism, Public Service, Teaching, Museum Curator, Archaeologist, Archivist, Media Researcher, Human Resources, University Research, Heritage Industry Role, Genealogist. Any career in which you are required to communicate your opinions and conclusions effectively.

# BTEC Tech Award Art and Design – Fine Art (Pass-Distinction\*)

---

## What will I study?

The Pearson BTEC Level 1/Level 2 Tech Award in Art and Design Practice is for learners who wish to acquire knowledge and technical skills through vocational contexts by studying the knowledge, skills and processes related to investigating, exploring and creating art and design work as part of their Key Stage 4 learning.

The Award gives learners the opportunity to develop sector-specific knowledge and skills in a practical learning environment. The main focus is on four areas of equal importance, which cover the:

- knowledge that underpins effective use of skills, process and attitudes in the sector such as roles, responsibilities, creative process, art and design disciplines and approaches, materials, techniques and processes;
- development of key skills that prove aptitude in art and design practice, such as generating and visually communicating creative responses to art and design briefs;
- process that underpins effective ways of working in art and design practice, such as generating ideas, prototyping, development, review and refinement;
- attitudes that are considered most important in art and design practice, including planning, organisation and communication.

## How will I be assessed?

### BTEC Level 2 Tech Award in Art and Design Practice

**Portfolio:** 60%, started in Y9 and completed by December of Y11.

- Component 1: Creative Practice in Art & Design

**Externally Set Task:** 40%, 20 hours of sustained, focused study after an extended period of preparation (Jan-May of Y11).

- Component 2: Responding to a Client Brief

### Skills required to be successful:

You will learn how to build a portfolio of work from a given starting point or theme, demonstrating investigation, experimentation, observation and presenting a creative outcome.

You will develop new skills on this course influenced by historical and contemporary artists in response to a theme and client brief. You will learn a wide range of photographic techniques such as: observational and experimental drawing, painting, printmaking, sculpture, mixed media and photography.

You will also photograph from direct observation, analyse the work of others, present a portfolio and learn how to be an artist in the art and graphic industries.

### Career opportunities:

Artist, Illustrator, Graphic Designer, Interior Designer, Gallery Manager, Artistic Director, Set Designer, Architect, Art Therapist, Art Historian, Studio Director, Artist/studio Manager, Museum Curator, Magazine Art Editor, Art Teacher, Animator, Photographer, Product Designer, Community Arts Worker, Conservator and Exhibition Designer.

# BTEC Tech Award Art and Design – Textiles (Pass-Distinction\*)

---

## What will I study?

The Pearson BTEC Level 1/Level 2 Tech Award in Art and Design Practice is for learners who wish to acquire knowledge and technical skills through vocational contexts by studying the knowledge, skills and processes related to investigating, exploring and creating art and design work as part of their Key Stage 4 learning.

The Award gives learners the opportunity to develop sector-specific knowledge and skills in a practical learning environment. The main focus is on four areas of equal importance, which cover the:

- knowledge that underpins effective use of skills, process and attitudes in the sector such as roles, responsibilities, creative process, art and design disciplines and approaches, materials, techniques and processes;
- development of key skills that prove aptitude in art and design practice, such as generating and visually communicating creative responses to art and design briefs;
- process that underpins effective ways of working in art and design practice, such as generating ideas, prototyping, development, review and refinement;
- attitudes that are considered most important in art and design practice, including planning, organisation and communication.

## How will I be assessed?

### **BTEC Level 2 Tech Award in Art and Design Practice**

**Portfolio:** 60%, completed by December of Y11.

- Component 1: Creative Practice in Art & Design

**Externally Set Task:** 40%, 20 hours of sustained, focused study after an extended period of preparation (Jan-May of Y11).

- Component 2: Responding to a Client Brief

### **Skills required to be successful:**

You will learn how to build a portfolio of work from a given starting point or theme, demonstrating investigation, experimentation, observation and presenting a creative outcome.

You will develop new skills on this course influenced by historical and contemporary textile artists and fashion designers in response to a theme and client brief. You will learn a wide range of textile techniques such as: pattern cutting, draping, garment construction, decoration, fabric manipulation, free machine embroidery, applique, printing and felting.

You will also record and draw from direct observation, analyse the work of others, present a portfolio and learn how to be a designer in the fashion and textile industries.

### **Career opportunities:**

Fashion Designer, Textile Designer, Children's Wear Designer, Pattern Cutter, Fashion Buyer, Costume Designer, Bridal Wear Designer, Machinist, Print Designer, Homeware Designer, Interior Designer, Visual Merchandiser, Fashion Merchandiser, Fashion Stylist, Fashion Editor and Journalist.

# BTEC Tech Award Three Dimensional (3D) Design (Pass-Distinction\*)

---

## What will I study?

The Pearson BTEC Level 1/Level 2 Tech Award in Art and Design Practice is for learners who wish to acquire knowledge and technical skills through vocational contexts by studying the knowledge, skills and processes related to investigating, exploring and creating art and design work as part of their Key Stage 4 learning.

The Award gives learners the opportunity to develop sector-specific knowledge and skills in a practical learning environment. The main focus is on four areas of equal importance, which cover the:

- knowledge that underpins effective use of skills, process and attitudes in the sector such as roles, responsibilities, creative process, art and design disciplines and approaches, materials, techniques and processes;
- development of key skills that prove aptitude in art and design practice, such as generating and visually communicating creative responses to art and design briefs;
- process that underpins effective ways of working in art and design practice, such as generating ideas, prototyping, development, review and refinement;
- attitudes that are considered most important in art and design practice, including planning, organisation and communication.

## How will I be assessed?

### **BTEC Level 2 Tech Award in Art and Design Practice**

**Portfolio:** 60%, completed by December of Y11.

- Component 1: Creative Practice in Art & Design

**Externally Set Task:** 40%, 20 hours of sustained, focused study after an extended period of preparation (Jan-May of Y11).

- Component 2: Responding to a Client Brief

## Skills required to be successful:

You will learn how to build a portfolio of work from a given starting point or theme, demonstrating investigation, experimentation, observation and presenting a creative outcome.

You will develop new skills on this course influenced by historical and contemporary 3D artists and product designers in response to a theme and client brief. You will learn a wide range of designing and modelling techniques such as: CAD/CAM, technical drawing, printing, paper and card modelling, cutting, joining, and finishing skills.

You will also record and draw from direct observation, analyse the work of others, present a portfolio and learn how to be a designer in the 3D and product design industries.

## Career opportunities:

Architect, Ceramicist, Product Designer, Furniture Designer, Set Designer, Interior Designer, Design Consultant, Teacher, Landscape Architect, Jewellery Designer, Exhibition Designer, Graphic Designer, Production Manager and CAD/CAM Technician.



# BTEC Tech Award Art and Design – Photography (Pass-Distinction\*)

---

## What will I study?

The Pearson BTEC Level 1/Level 2 Tech Award in Art and Design Practice is for learners who wish to acquire knowledge and technical skills through vocational contexts by studying the knowledge, skills and processes related to investigating, exploring and creating art and design work as part of their Key Stage 4 learning.

The Award gives learners the opportunity to develop sector-specific knowledge and skills in a practical learning environment. The main focus is on four areas of equal importance, which cover the:

- knowledge that underpins effective use of skills, process and attitudes in the sector such as roles, responsibilities, creative process, art and design disciplines and approaches, materials, techniques and processes;
- development of key skills that prove aptitude in art and design practice, such as generating and visually communicating creative responses to art and design briefs;
- process that underpins effective ways of working in art and design practice, such as generating ideas, prototyping, development, review and refinement;
- attitudes that are considered most important in art and design practice, including planning, organisation and communication.

## How will I be assessed?

### **BTEC Level 2 Tech Award in Art and Design Practice**

**Portfolio:** 60%, completed by December of Y11.

- Component 1: Creative Practice in Art & Design

**Externally Set Task:** 40%, 20 hours of sustained, focused study after an extended period of preparation (Jan-May of Y11).

- Component 2: Responding to a Client Brief

## Skills required to be successful:

You will learn how to build a portfolio of work from a given starting point or theme, demonstrating investigation, experimentation, observation and presenting a creative outcome.

You will develop new skills on this course influenced by historical and contemporary artists and photographers in response to a theme and client brief. You will learn a wide range of photographic techniques such as: operating a professional camera, using studio set ups and lighting efficiently, skills at Adobe Photoshop and Adobe Bridge.

You will also photograph from direct observation, analyse the work of others, present a portfolio and learn how to be a photographer in the art, fashion, media and marketing industries.

## Career opportunities:

Fine Art Photographer, Film Maker, Magazine Features Director, Television Camera Operator, Graphic Designer, Press Photographer, Wedding and Event Photographer, Fashion Photographer, Gallery Manager, Artistic Director, Advertising Art Director, Studio Director, Studio Manager, Museum Curator, Magazine Art Editor, Teacher, Animator, Photographer, Photographic Collector and Curator, Exhibition Designer, Web Content Manager, Web Designer, Visual Merchandiser, Digital Marketer and Media Planner.

## GCSE Music (Eduqas 9-1)

---

### What will I study?

The course enables learners to develop knowledge and understanding of music through four interrelated areas of study:

- Area of study 1: Musical Forms and Devices
- Area of study 2: Music for Ensemble
- Area of study 3: Film Music
- Area of study 4: Popular Music.

### How will I be assessed?

#### **Performance: Coursework based (72 marks, 30% of GCSE)**

- You will be practicing your performance skills not only in lesson but with our specialist instrumental teachers. You will get the option to specialise on an instrument of your own choice.
- You will have weekly lessons with our instrumental teachers alongside our GCSE music lesson.
- You will need to perform two pieces by springtime of Year 11.
- One solo piece and one ensemble

#### **Composition: Coursework based (72 marks, 30% of GCSE)**

- This is your opportunity to create your very own music.
- You need to produce two pieces of coursework, lasting about 2 minutes each.
- One of these pieces will be to an open brief set by the exam board, the other piece is created to a brief you make.

#### **Listening and Appraising: Exam based 1 hour 15 minutes (96 marks, 40% of GCSE)**

- A set work is a piece of music that you will study in detail: what instruments are used, what is the structure of the piece, how does the composer create the mood he wants to convey?
- There are only 2 set works altogether (one is classical and the other a pop song). We will choose some additional music to study from each topic area which will help to support our wider musical understanding.
- In the exam (1 hour 15 minutes) you will hear extracts of music and be asked questions about what you hear. This will include the two pieces we study in detail and some unfamiliar music which you will discuss using techniques taught throughout the course.

### Skills required to be successful:

Performing, communication, organisation, practical technology skills and teamwork

### Further study links:

A-Level Music, A-Level Music Technology, BTEC Level 3 in Music, Music Technology and a wide range of degrees.

### Career opportunities:

Session musician, TV and film composer, film music director, arts management, sound engineer, producer, teacher, musical director, music therapist, musicologist, promoter, radio researcher, sound technician.

---

# GCSE Physical Education (AQA – Grades 1-9)

---

## What will I study?

The GCSE helps students to develop knowledge and understanding from many different aspects of physical activity and sport including detailed analysis of our body systems, socio-cultural influences and application of fitness and training programmes to specific athletes. During this course, students will learn to make and support their own judgements grounded in the factual knowledge presented to them. Students will also be assessed practically in 3 sports based on their skill set and application to the game.

## How will I be assessed?

### Paper 1: The human body and movement in physical activity and sport

#### 1 hour 15 minute paper - 78 marks (30% of GCSE)

- Applied anatomy and physiology
- Movement analysis
- Physical Training

### Paper 2: Socio-cultural influences and well-being in physical activity and sport

#### 1 hour 15 minute paper - 78 marks (30% of GCSE)

- Sports Psychology
- Socio-cultural influences
- Health, fitness and well-being

### Non-Exam Assessment: Practical performance in physical activity and sport

#### 100 marks (40% of GCSE)

- Performance assessment (in 3 sports)
- Performance analysis assessment (analysis and evaluation)

## Skills required to be successful:

- Passion for sport and science
- Application of knowledge to sporting situations
- Analysis and evaluation
- Practical strengths in at least 3 sports (individual and team)
- Motivation to participate in sport outside the Academy day

## Further study links: (What could students go on to study at 6<sup>th</sup> Form or college?)

- A-Level Physical Education
- L3 BTEC National in Sport
- L3 OCR Cambridge Nationals in Sport and Physical Activity

## Career opportunities:

Sports Scientist, Physiotherapist, Sports Doctor, Teacher, Coach, Journalist, Nutritionist, Strength and Conditioning, Psychologist, Fitness Instructors, Sports Business and Management.

---

## Sport (Pearson BTEC Tech Award – Level 1/2)

---

### What will I study?

The Pearson BTEC Level 1/Level 2 Tech Award in Sport is for learners who want to acquire sector-specific applied knowledge and skills through vocational contexts by exploring the different types and providers of sport and physical activity and the equipment and technology available for participation. They will also explore the different types of participant and their needs in order to gain an understanding of how to increase participation for others in sport and physical activity and further develop their knowledge and understanding of anatomy and physiology. Learners will undertake practical sessions to develop skills in planning and delivering sports activity sessions to participants.

### How will I be assessed?

#### Component 1 – Preparing Participants to Take Part in Sport and Physical Activity (30%)

- Completed through coursework assignments set by Pearson to assess your understanding of the different types of provision of sport and physical activity available for different types of participants, barriers to participation and ways to overcome these barriers to increase participation in sport and physical activity

#### Component 2 – Taking Part and Improving Other Participants Sporting Performance (30%)

- Completed through coursework assignments set by Pearson to assess your understanding of the components of fitness and their effect on performance, your participation in practical sport, the role of officials in sport and the application of sporting drills to improve other participants' sporting performance.

#### Component 3 – Developing Fitness to Improve Other Participants Performance in Sport and Physical Activity (40%)

- Externally assessed –synoptic. This component is assessed through a written assessment under supervised conditions that requires learners to demonstrate their level of understanding of the importance of fitness, the different types of fitness for performance in sport and physical activity and their understanding of the body and fitness testing.

### Skills required to be successful:

- Confident in typing extended pieces of work using Microsoft Word and PowerPoint
- Consistency in meeting of deadlines for coursework completion
- Verbal communication and leadership skills (when delivering your planned session)
- An interest in sport and physical activity and ability to perform in one sporting activity

### Further study links:

- A-Levels as preparation for entry into higher education (University) in a range of subjects.
- The study of a vocational qualification at Level 3. For example, BTEC National in Sport.

### Career opportunities:

Sports Coach, Sports Therapist, Sport Development Officer, PE Teacher, Nutritionist, Exercise Physiologist and Sports Physiotherapist.

# BTEC Tech Award Digital Information Technology (Pass-Distinction\*)

---

## What will I study?

The Pearson BTEC Level 1/Level 2 Tech Award in Digital Information Technology, allows students to acquire technical knowledge and technical skills through vocational contexts by studying the knowledge, understanding and skills related to User Interface, data management, data interpretation, data presentation and data protection as part of their Key Stage 4 learning. The Award gives learners the opportunity to develop sector-specific knowledge and skills in a practical learning environment.

## How will I be assessed?

### Component 1: Internally assessed (30% of BTEC)

- Exploring User Interface Design Principles and Project Planning Techniques

### Component 2: Internally assessed (30% of BTEC)

- Collecting, Presenting and Interpreting Data

### Component 3: External Assessment (40% of BTEC)

- Effective Digital Working Practices
- Paper: 1 hour 30 minutes – 60 marks
  - Modern technologies, Cyber security, The wider implications of digital systems, Planning and communication in digital systems

## Skills required to be successful:

- Passion for Information Communication Technology
- Imagination
- Able to plan, design and evaluate
- Strong Literacy skills
- Self-management/ independence
- Organisation
- Problem solving

## Further study links:

### Post 16 options:

- L3 BTEC Nationals in Information Technology Communications
- L3 BTEC in Computing
- A-Level in Computer Science

### Higher Education:

- BSc Computer Science ( Digital & Technology Solutions)
- BSc (Hons) Applied Computing

## Career opportunities:

Students may want to progress to an apprenticeship, for example at Level 5 in Digital Marketer, Infrastructure Technician or Software Development Technician. Other careers could include a role as a Web Designer, System Analysis, Games Development, IT Consultant, Application Developer, Network Manager, Database Manager, ICT Technician, Teacher.

# BTEC Tech Award Travel and Tourism (Pearson's – Pass – Distinction\*)

---

## What will I study?

The Pearson BTEC Level 1/Level 2 Tech Award in Travel and Tourism allows learners to acquire sector-specific applied knowledge through vocational contexts by studying the aims, products and services of different travel and tourism organisations, their use of consumer technologies, the features of tourist destinations, how organisations meet customer needs and preferences, and the influences on global travel and tourism.

## How will I be assessed?

### Component 1: Internally assessed (30% of BTEC)

- Travel and Tourism Organisations and Destinations: Explore the role of different consumer technologies, the different types of tourism and visitor. Students will investigate the features and routes of popular tourist destinations in the UK.

### Component 2: Internally assessed (30% of BTEC)

- Customer Needs in Travel and Tourism: Investigate how organisations use different market research to identify travel and tourism trends and identify customer needs. Explore how specific needs are met and how travel planning meets the customers needs and preferences.

### Component 3: External Assessment (40% of BTEC)

- Influences on Global Travel and Tourism: A synoptic assessment that explores the different factors that may influence global travel and how tourism organisations and destinations respond to these factors.

## Skills required to be successful:

- Interest in the travel and tourism industry
- Creativity
- Able to plan, design and evaluate
- Strong Literacy skills
- Self-management/ independence
- Organisation

## Further study links:

### Post 16 options:

- L3 BTEC Nationals in Travel and Tourism
- L3 BTEC Nationals in Marketing
- Links well with A Level Geography

### Higher Education:

- BA (Hons) Travel and Tourism Management
- Advanced Diplomas in Travel and Tourism
- International Hospitality and Tourism Management
- BA (Hons) Photography and Filming

## Career opportunities:

Travel Agents, Flight Attendants, Recreation Workers, Sales Managers, Event Planners, Service Managers, Marketing Managers, Human Resource and Industrial relations.

# GCSE Business (AQA – Grades 1-9)

---

## What will I study?

The GCSE helps students to explore real business issues and how businesses work. Students will consider the practical application of business concepts. They will explore theories and concepts in the business and economic world.

## How will I be assessed?

### Paper 1: Influence of operations and HRM on business activity

#### 1 hour 45 minute paper - 90 marks (50% of GCSE)

- Business in the real world
- Influences on business
- Business operations
- Human resource

### Paper 2: Influences of marketing and finance on business activity

#### 1 hour 45 minute paper - 90 marks (50% of GCSE)

- Business in the real world
- Influences on business
- Marketing
- Finance

### Types of exam questions in both papers:

- Section A: multiple choice questions and short answer questions (20 marks)
- Section B: one cases study/data response stimuli with questions (34 marks)
- Section C: one cases study/data response stimuli with questions (36 marks)

## Skills required to be successful:

- Application of business concepts to familiar and unfamiliar contexts
- Problem solving and decision making skills
- Investigative and analytical skills
- Understanding of qualitative and quantitative data

## Further study links: (What could students go on to study at 6<sup>th</sup> Form or college?)

### Post 16 options:

- A-Level Business
- A-Level Economics
- BTEC L3 Business (National External Diploma)

### Higher Education:

- BA (Hons) Business Management
- Finance and accounting degrees

## Career opportunities:

Human Resource, Business Analyst, Project Manager, Accountant, Investment Banking, Sales, Management Consultant, Civil Service, Supply Chain Management